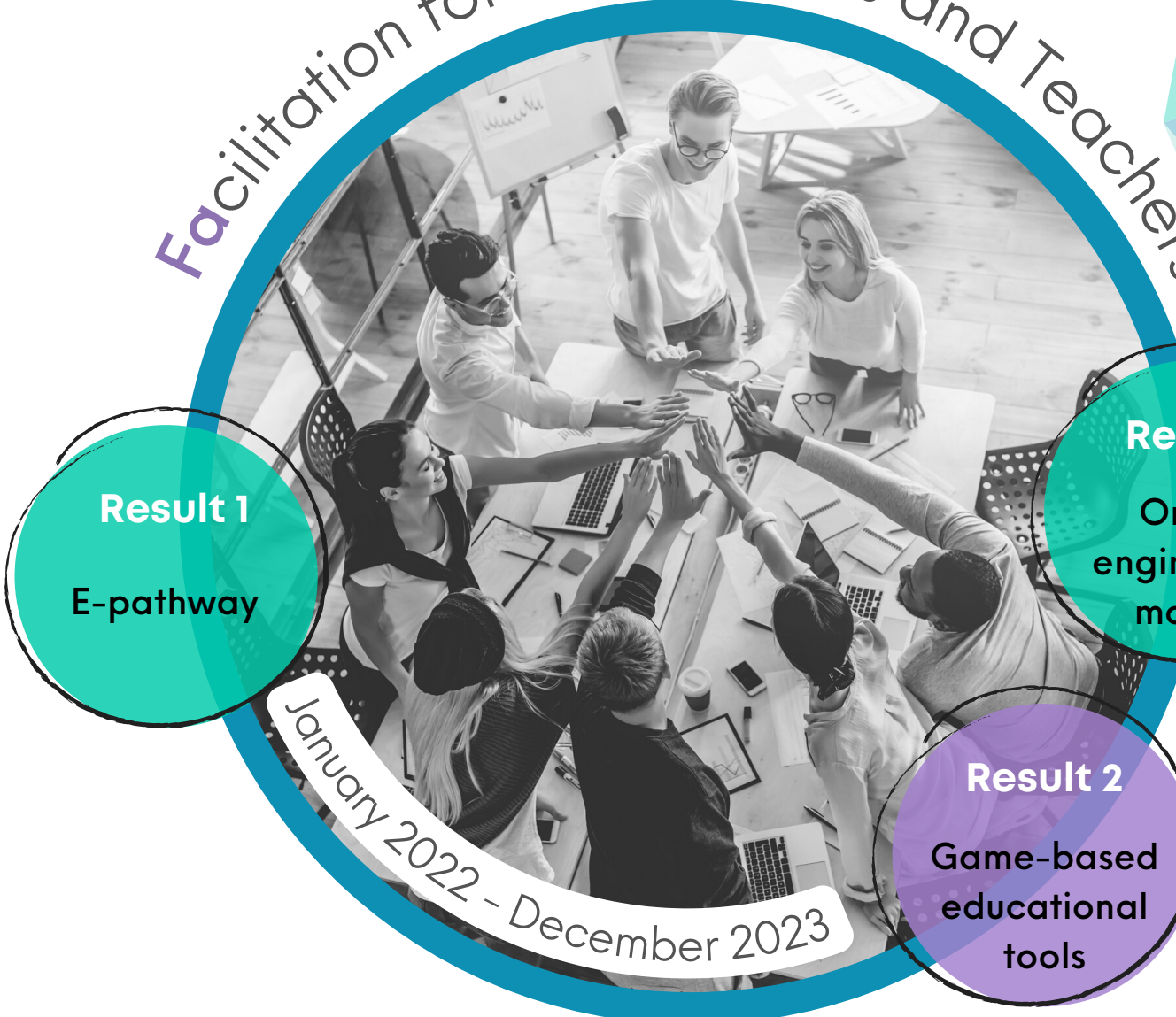




Co-funded by
the European Union



Facilitation for VET Trainers and Teachers



Result 1
E-pathway

Result 3
Online engineering models

Result 2
Game-based educational tools

January 2022 - December 2023

OBJECTIVES

Fill in the gap regarding the new required competencies of trainers/ teachers and help them adapt to a new VET environment and new relationships with learners

Support learners in their learning process with upskilled teams and the delivery of high quality training

Develop Open Educational Resources (OER) with new methods and tools to deliver quality and inclusive education and training through online and virtual means

PARTNERS